

93%

Employer Satisfaction*
with the knowledge and skills that our graduates possess.

**Ontario College
Graduate Certificate**

Program Code: PGLDS

Full-Time | Trafalgar Road Campus | 1 yr
(3 semesters)

FACULTY OF ANIMATION, ARTS & DESIGN

Game Level Design

Sheridan's game level design courses focus on offering applied, real-world skill development.



Apply your creative skills for a game level designer career.

A realistic work environment

Developed in response to industry need, this three-semester program simulates a realistic work environment in which designers, coders and artists integrate their skills. You'll learn to communicate game level design concepts and gain practical skills to implement and evaluate this knowledge in a simulated work situation. Note: This program is held consecutively – September to August.

A well-rounded skill set

The Sheridan game level design courses focus on offering applied, real-world skill development. Assignments and class work focus on case studies. You'll learn both 2D and 3D game design, while gaining industry-specific skills in game design and development, story and scripting, cinematography and sound, multi-player systems, game documentation and play testing.

The future of the game industry

Ontario's digital game industry is poised for growth, and so is the demand for game level designers. With the Game Level Design Graduate Certificate program from Sheridan, you'll be ready to step right into an exciting game design career.

Admission Requirements

Program Eligibility

Postsecondary diploma or degree.

or

Demonstrated competence through related work, and/or educational experience.

Applicant Selection

Eligible applicants are selected on the basis of previous academic achievement and the results of a portfolio submission.

Postsecondary transcripts indicating courses completed to date must be submitted to ontariocolleges.ca at the time of application.

Domestic applicants with education outside of Canada must have their transcripts assessed for equivalency through ICAS or WES. A general (document-by-document) or a comprehensive (course-by-course) assessment is required.

Applicants who do not meet the admission requirements for this program will be assessed and advised individually and may be considered for other, related programs.

Refer to the website for full admission requirements.

Career Opportunities

Graduates of the Sheridan Game Level Design program will attract strong interest from employers in the digital game industry. Our integrated approach with game programming and emphasis on applied problem-solving are unique in the field, offering the type of preparation employers seek.

CAREER EMPLOYMENT AREAS

Game Level Design

Game Design

Game Development

Project Management

Digital Graphics

Courses

SOME OF THE COURSES YOU CAN EXPECT TO TAKE IN YOUR PROGRAM

Level Design

Modelling and Animation for Games

Programming and Scripting for Games

History and Theory of Games

Game Mechanics

Game Project Management

Note: See website for specific terms and course listings.

More information



Website:
sheridancollege.ca



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tours.sheridancollege.ca