

FACULTY OF ANIMATION, ARTS & DESIGN

Honours Bachelor of Game Design

Sheridan now offers a four-year bachelor's degree in game design.



Join the next generation of game designers.

A program incorporating material from multiple disciplines

To complement core game design courses, you'll study:

- Game design and mechanics
- Level design
- Programming and technology
- Game narrative and audio
- 2D and 3D art and animation
- Professional development and project management

Professors with industry experience

As a world-renowned leader in digital media and animation, Sheridan is uniquely positioned to educate the next generation of game designers. Our professors' expertise, technology savvy, and industry experience offer students an unmatched foundation for careers in the game design industry.

Real-world experience

Game Design courses focus on providing applied, real-world skill development. Assignments and class work focus on case studies, simulations and lab projects. Students will also complete a Co-op Work Term within the industry. The final semesters in the program are project-based, in which students work in teams to develop a game.

Admission Requirements

Program Eligibility

Ontario Secondary School Diploma or equivalent, including these required courses:

- English, Grade 12 (ENG4U)
- plus
- Grade 12 Math (U)
 - One senior-level Visual Arts credit at the M or Open level
 - Three other Grade 12 subjects at the U or M level
 - Minimum 65% overall average
- or
- Two semesters of postsecondary education including required courses with minimum 65% overall average

Applicant Selection

Eligible applicants are selected on the assessment of their previous academic achievement (the average of their six highest senior-level credits, including required courses) and the results of a portfolio assessment. A portfolio fee is required with submission.

Applicants who do not meet the admission requirements for this program will be assessed and advised individually and may be considered for other, related programs.

Ministry Consent

Sheridan has been granted a consent by the Ministry of Advanced Education and Skills Development to offer this applied degree for a seven-year term starting April 24, 2012. Sheridan will ensure that all students admitted to the Honours Bachelor of Game Design program during the period of consent will have the opportunity to complete the program within a reasonable time frame. Credentials earned during the period of consent remain valid, even if Ministry consent to offer the program is withdrawn in the future. Prospective students are responsible for satisfying themselves that the program and the degree will be appropriate to their needs (e.g., acceptable to potential employers, professional licensing bodies, or other educational institutions).

Refer to the website for full admission requirements.

Career Opportunities

Demand for game designers is on the rise in Ontario's ever-growing video game industry. With a bachelor of game design degree from Sheridan, graduates will be well equipped to find meaningful work in the game industry.

HERE ARE SOME JOBS YOU MIGHT FIND:

Game Designer	Mobile or App Developer
Level Designer	User Experience Designer for Games
Systems Designer	Interface Designer
Artist and Designer	Quality Assurance Playtester

Courses

SOME OF THE COURSES YOU CAN EXPECT TO TAKE IN YOUR PROGRAM

Artificial Intelligence for Games	Non-Linear Storytelling
Fundamentals of Game Mechanics	Play Design
Level Design	Sound Design for Games

Note: See website for specific terms and course listings.

More information



Website:
sheridancollege.ca



Facebook:
facebook.com/sheridaninstitute



Twitter:
[@sheridancollege](https://twitter.com/sheridancollege)



Visit us!

There's no better way to get a sense of Sheridan than with a personal visit. Book a tour and see for yourself!



tours.sheridancollege.ca